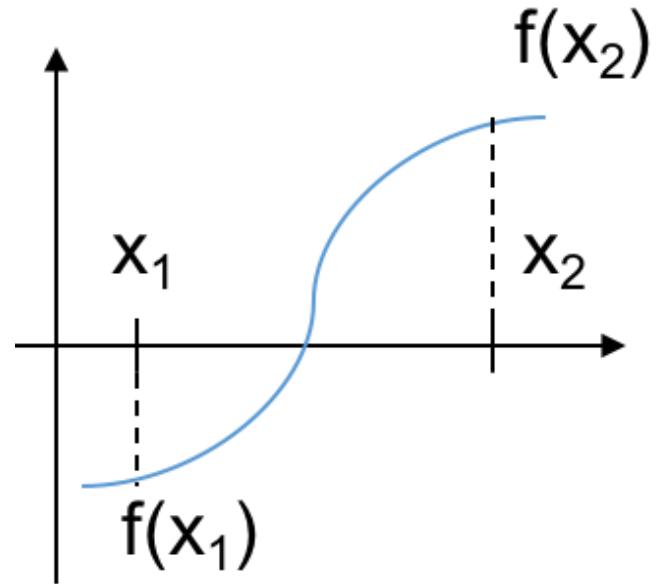


# Nonlinear Equations

- Find roots of  $f(x)$ . That is, find the value of  $x$  so that  $f(x)=0$ .
- All nonlinear algebraic problems can be written in the form  $f(x)=0$ . Just move all terms to one side of the equation.
- Numerical methods for nonlinear problems proceed by setting an initial guess for the solution, and iterating to improve the guess until some desired error tolerance is achieved.
- Open and Closed domain methods.
- Here:
  - discuss closed domain methods
  - one equation in one unknown

# Bound the Solution

- Bracket the root: Choose two guesses for the solution:  $x_1$  and  $x_2$ .
- If  $f(x_1) \cdot f(x_2) < 0$  then the two guesses bracket the root.
- This implies that the root is between the two guesses.

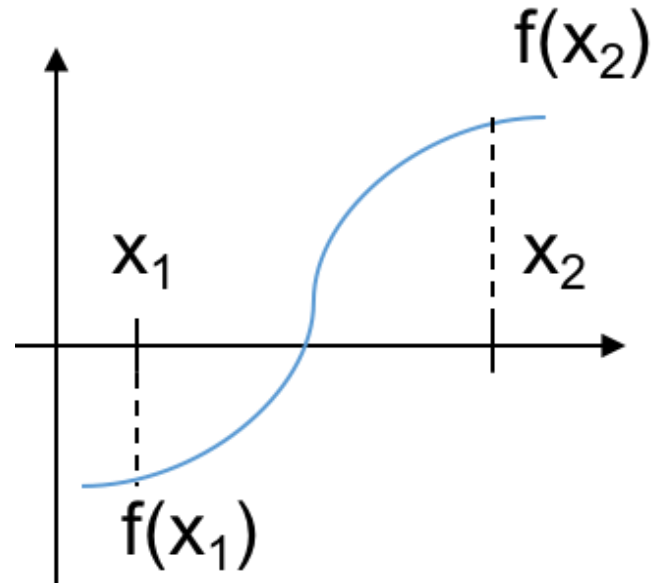


# Procedures

***Question: How to get good guesses or bracket the root?***

- **Graph it.**

- Visual picture can be very helpful.
- Provides an initial guess of the root.
- Indicates the function behavior, and possible problem areas.
- May not be practical, however.
  - Cost of function evaluation may be excessive.



# Procedures

- **Do a simple incremental search.**
  - Simply set a small  $\Delta x$  and search the domain for  $f(x)=0$ .
  - Obviously not very practical.
- **Past experience**
  - Output of one problem may be a good guess for the input of another problem.
    - This especially true in cases where we do multiple solves, which is quite common.
  - Use intuition:
    - species mass fractions should be between 0 and 1.
    - most temperatures in K should be in reasonable ranges.

# Procedures

- **Solve a simpler problem** to get a guess for the harder problem.
  - For example, if solving for a nonideal gas, get an initial guess using an ideal gas.
  - Another example, if solving for temperature with a variable heat capacity, find a temperature guess using a constant heat capacity, which results in an easy linear solve for the guess.
  - In combustion, we might solve using a simple 1-step reaction mechanism, instead of a more complex 400 step mechanism.

$$h = \int_{T_r}^{\mathbf{T}} c_p(T) dT$$



$$h = c_p \cdot (\mathbf{T} - T_r)$$

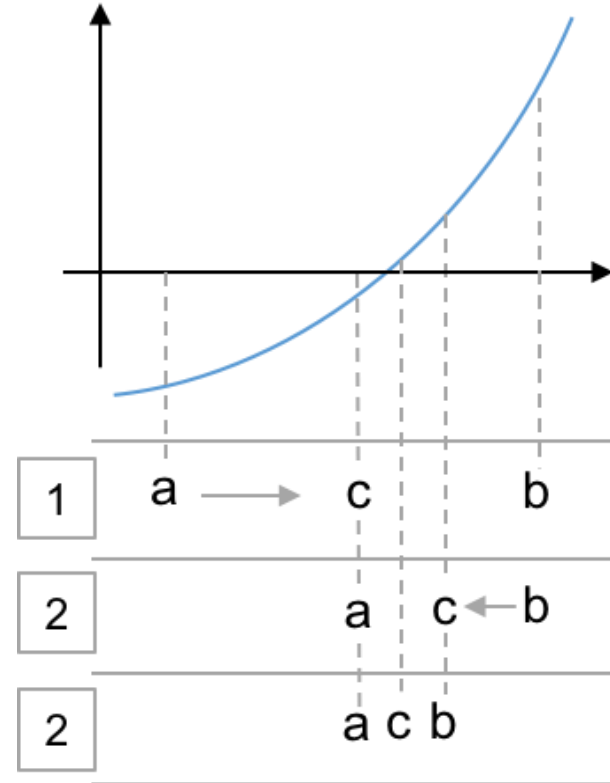
# Refine

## Once you have a bracket refine the root

- Reduce the size of the interval, while maintaining the bracket.
- Two methods:
  - **bisection**,
  - **regula falsi (false position)**
  - These are robust (they work!), but they are not overly fast.

# Bisection

- Guess two points that bracket the root:  $a, b$
- Check for  $f(a)=0$  or  $f(b)=0$
- Bracket tests:
  - $f(a) f(b) < 0$
  - $( f(a)>0 \text{ and } f(b)<0 )$  or  $( f(a)<0 \text{ and } f(b)>0 )$
- Refine:  $c = (a+b)/2$
- Select new bracket:
  - if  $f(a) f(c) < 0 \rightarrow b=c$
  - else  $a = c$



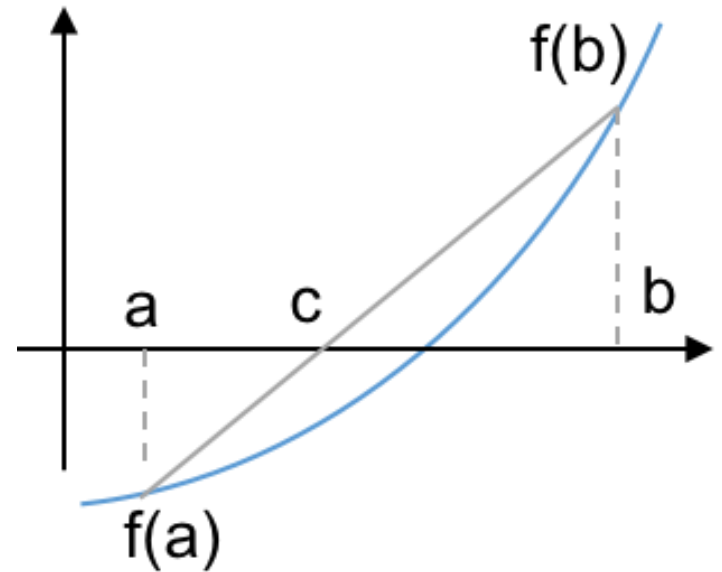
# Bisection Error

- The error is always bounded by  $\epsilon_n \leq |b-a|$
- $\epsilon_{n+1} = \epsilon_n/2 \rightarrow$  **linear convergence**
- $\epsilon_0$ ,
- $\epsilon_1 = \epsilon_0/2$ ,
- $\epsilon_2 = \epsilon_1/2 = \epsilon_0/4 = \epsilon_0/2^2 \rightarrow \epsilon_n = \epsilon_0/2^n$ .
- Hence:  $n = \log_2(\epsilon_0 / \epsilon_n)$
- **That is, to reduce the error from  $\epsilon_0 \leq |a-b|$  to some desired  $\epsilon_n$  requires  $n = \log_2(\epsilon_0 / \epsilon_n)$  iterations.**



# Regula Falsi

Rather than bisect the interval to find  $c$ , draw an intersecting line between  $f(a)$  and  $f(b)$  as an approximation to the function.



# Regula Falsi

Rather than bisect the interval to find  $c$ , draw an intersecting line between  $f(a)$  and  $f(b)$  as an approximation to the function.

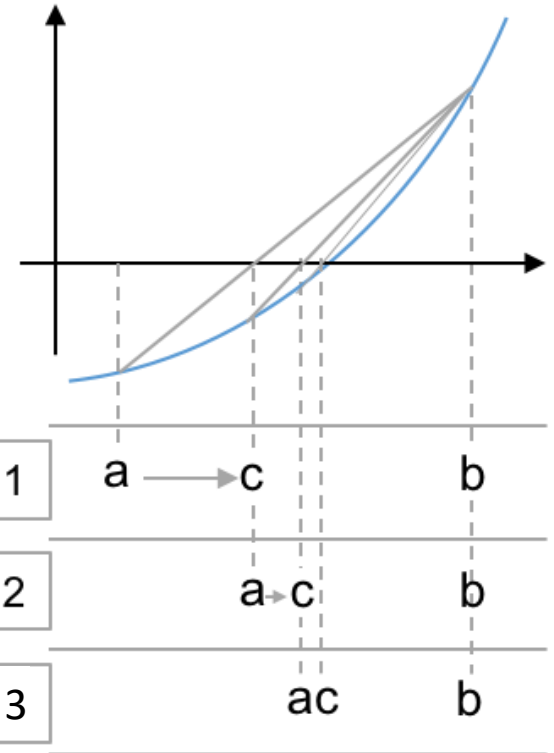
- Solve the root of this linear approximation:
  - that is, where the line intersects the x-axis where  $y=f(x)$  is zero.
  - Equation for the line:

$$f_l(x) = f(a) + \frac{f(b) - f(a)}{b - a}(x - a).$$

- Then let  $f_l(c)=0$  and solve for  $c$  to get:

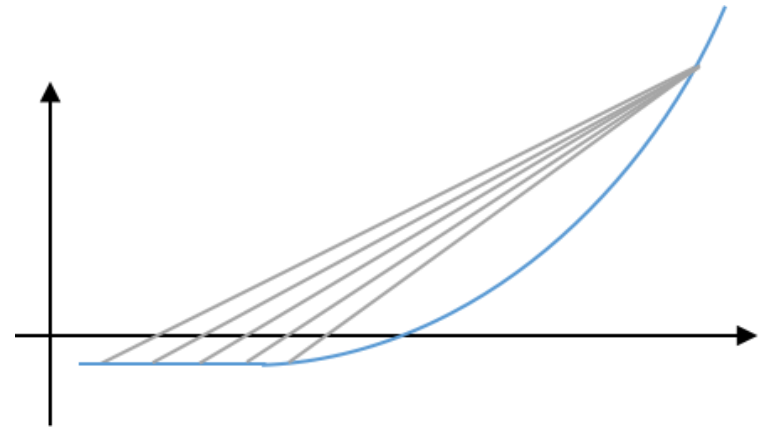
$$c = a - f(a) \frac{b - a}{f(b) - f(a)}.$$

- To retain the bracket, replace  $a$  or  $b$  with  $c$  as for bisection.



# Regula Falsi

- Robust
- Usually faster than bisection
- No error bound though.
- May get superlinear convergence
  - Keeping the old versus new function evaluation...
- Consider the following case though (slow):



# Convergence

## When to stop?

- On the left, the bracket is narrow, but the function is not zero.
- On the right, the function is near zero, but the bracket is not narrow.
- Do both:  $|b-a|/|c| < \epsilon_1$  and  $|f(c)| < \epsilon_2$ .

- $|b-a| < \epsilon$ 
  - absolute error
  - works for  $x=1$
  - not so good for  $x=1020$
- $|b-a|/|c| < \epsilon$ 
  - relative error
- $|f(c)| < \epsilon$ 
  - error in function versus error in root.

